



*...listen and find
out more about us!*

DANMAR Computers Company was established in 2000
in Rzeszów (POLAND) to be an IT company

Rzeszów, Poland



Our 20 years of experience

DANMAR Computers company main field of activity
is the **IT sector**,

this is why many projects we participate in
are thematically or methodically related to it.

Most Erasmus+ KA2 project activities are about improving the education system and included target group research, analysis, development of bespoke and innovative products, experiments and promotional activities.

Regardless of the type of our projects, the goal of each of them is to improve the situation of the target group in pursuit of a knowledge-based society.

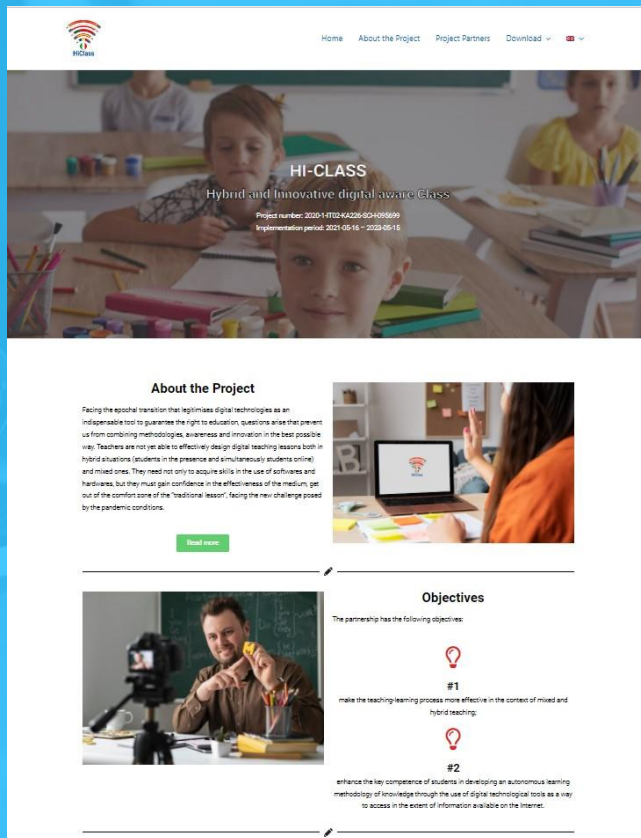


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#HiClass our project website



→ <https://hi-class.erasmus.site/>





#HiClass IO2



The IO2 will be a direct output developed to respond to the professional competence needs defined in the first output. It derives from 3 issues observed in the field by school partners:

„...Teachers are not familiar with or have not experimented with online working methods for the industrial laboratory”

„...Teachers are unfamiliar with student autonomous work methodologies and experiment with small paradigms such as debates, hackathons, quiz games/shows”

„...Students use technology to play games, and when they do research, they cannot rework the content on the Internet”



#HiClass IO2



For this project platform „REPOSITORY” the partners plan to include at least the following sections and content:

- Training module corresponding to the digital competencies identified and to be assessed (to be updated and adapted according to the results of the IO1):
 - o Selection of the digital learning solution;
 - o Planning and management of the digital learning solution;
 - o Basics in the development of online learning tools;
 - o Gamification in education and other interactive educational methods;
 - o Adaptation of classrooms to the digital environment;



#HiClass IO2



→ Task 1: Definition of the training roadmap and platform structure

The partnership will work on the creation of a training package to provide tools, applications, methodologies, practices, ect. to orient the main beneficiaries on the digital tasks corresponding to the professional profile defined in IO1 tasks that correspond to the professional profile defined -IO1.

→ Task 2: Development of training modules.

It will be the development phase of contents and tools. Each partner according to the focus of the specific training package will develop, following the instructions given during T1, the training contents. The development of the contents of the modules will be assigned to the partners according to their main area of expertise.



#HiClass IO2



→ Task 3: Development of the platform:

The first task concerns the creation of the platform of the Learning Management system where the Training Course will be uploaded upon its completion. DANMAR will be responsible for the development of its structure and approach while receiving feedback and comments from the rest of the project partners.

It should be noted that the platform will be accessible through the project website and will contain as a minimum:

- Training modules developed in objective 2
- Repository of activities and teaching methods online
- Social module for interaction between digital service managers



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→Task 4: Implementation phase:

An implementation phase will be launched to test the platform with school "Digital Duty managers". In this testing phase at least 4 staff members from each school in the partnership will participate in this testing phase (16 members in total). They will have 2 months to learn through the different training modules and test the available materials. At the end of these two months, they will be invited to fill in feedback questionnaires in which they will report on the problems they faced and provide recommendations for improvements.

→Task 5: Validation and final publication:

The proposal will be revised and improved according to the results obtained during the testing phase, objective 4, and the contents will be updated. The final version of this product will be displayed in other European platforms (?) dedicated to the teachers' community and to the exchange of knowledge between schools. At the end of this output, the partners plan to start the exploitation phase and enrol new Digital Duties exploitation. Digital Duty managers will be spread among other schools in the partnership network with at least 15-30 Digital Duty managers in each country.



IO2 Timeschedule

IO2	Analysis IO2 Repository of online teaching methods and paths	All partners	01/01/22	28/02/23
IO2-A1	Definition of the training roadmap and platform structure	All partners	01/01/22	28/02/23
IO2-A2	Development of training modules	All partners	31/03/21	30/09/22
IO2-A3	Platform development	All partners	01/09/22	30/11/22
IO2-A4	Implementation phase	All partners	01/11/22	31/12/22
IO2-A5	Validation and final publication	All partners	01/01/23	28/02/23



Any questions?

Contact me 😊



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